Games in Teaching English

It is well-known that speech makes up only a fraction of human communication, therefore it is clear that our communication is nonverbal.

Facial expressions, hand gestures and body language are essential elements of how we communicate.

Why should a teacher use games?

The main reason would be because these activities have a great educational value and they can be used in the classroom to make learners develop their speaking abilities, use the language instead of just thinking about learning the correct forms.

Last but not least, they make lessons very entertaining because they offer students a fun-filled and relaxing learning atmosphere.

Secondly, games encourage learners to interact, cooperate, to be creative and spontaneous in using the language in a meaningful way.

Learners want to take part in activities, to play games and are generally quite competitive. To take part in games, they must be able to understand and communicate in the target language.

Moreover, games also encourage learners to keep interested in the work and a teacher can use them to create contexts in which the language is useful.

It is also known that students learn through experimenting, discovering and interacting with their environment so they continuously need variation to increase their motivation.

By using games, students already have a context in which the use of the target language is immediately useful.

This learning situation is similar to how mother tongue speakers would learn without being aware they are studying.

Games are a welcome break from the usual routine of the language class, they are learner-centred, they reduce learning anxiety, they are motivating and challenging, they integrate various linguistic skills, they provide language practice in the various skills – speaking, writing, listening and reading – they encourage creative and spontaneous use of language.

Games could be used any time because they must be more than just fun, they should involve "friendly" competition and keep all the students involved and interested.

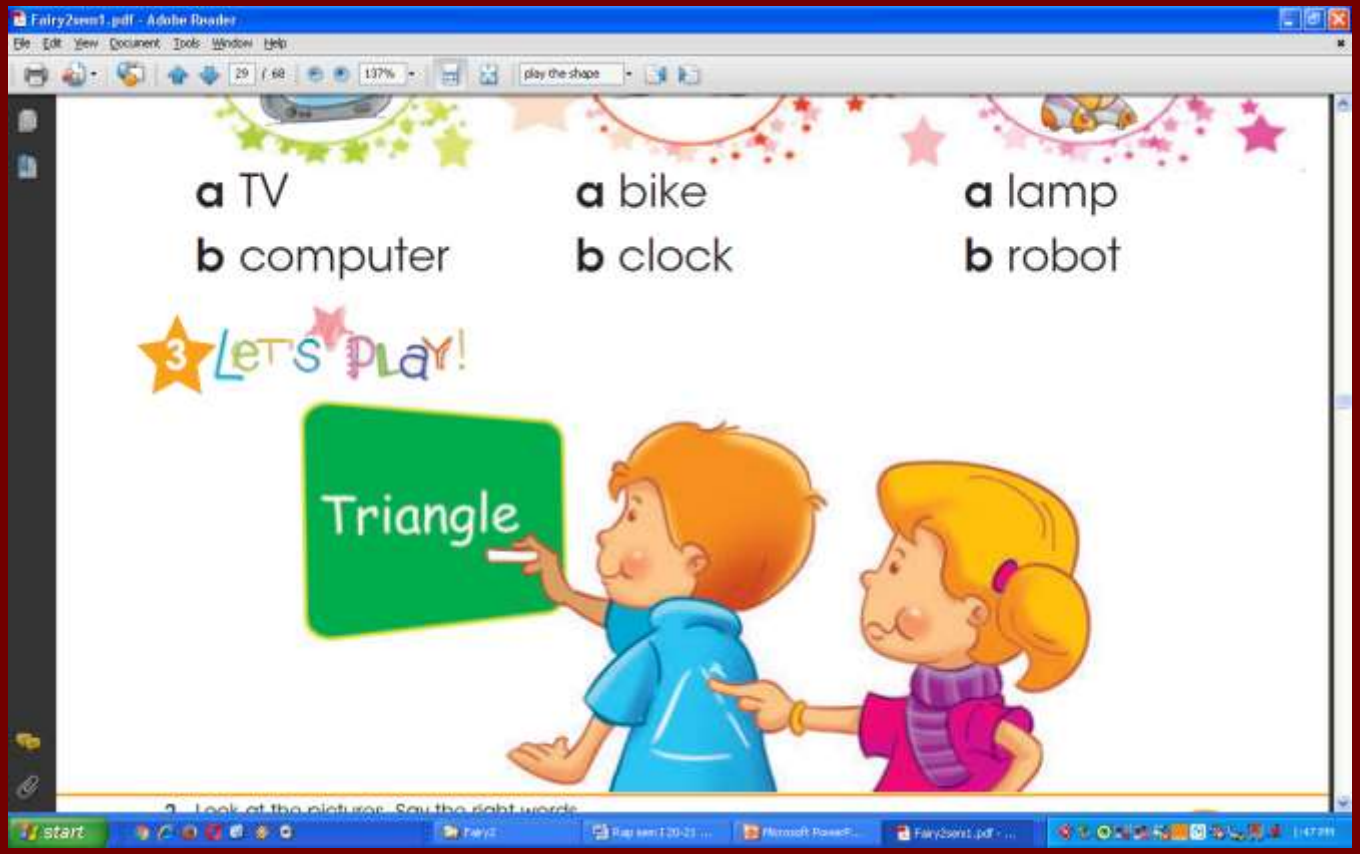
Games give students a chance to learn, practice, or review specific language material.

Teachers must choose suitable activities (depending on the number of students, proficiency level, cultural context, timing, learning topic, and the classroom settings) and give clear instructions, clear rules and clear time limits.

Such examples of games could be found in many of the textbooks that we use in teaching English.

First, some examples from the textbooks Fairyland 2, Booklet 3 and 4 (for the 5th-8th graders, most textbooks do not include games):

1)Fairyland 2 – Play the SHAPE game – p 31



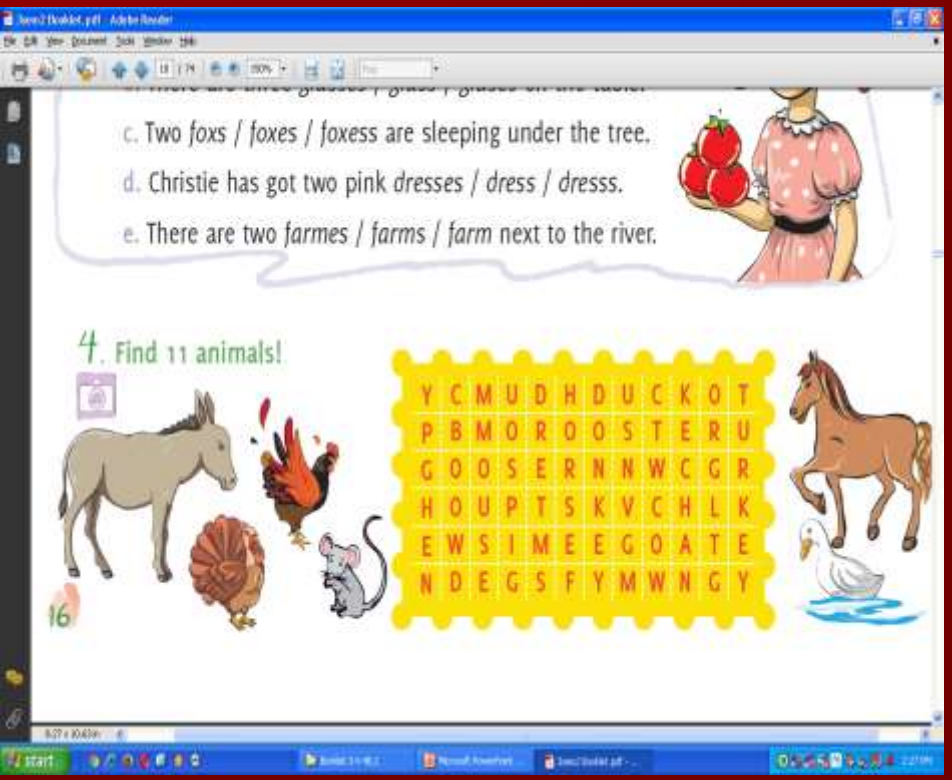
SIMON SAYS – p 35

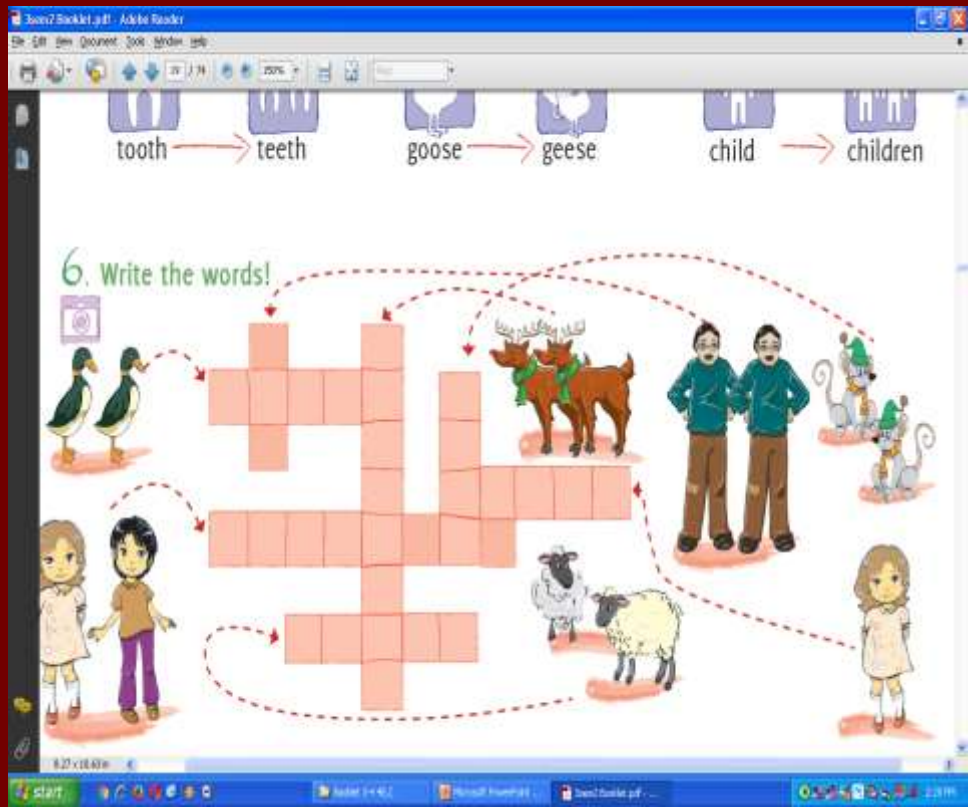
Play the FOLLOW THE LEADER game – p 43

Play the WEATHER game – p 73

Play the MEMORY game – p 91

2)Booklet 3.2 – CROSSWORD – p 16-17





ROLL THE DIE – p 21

3sem2 Booklet.pdf - Adobe Reader

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23 / 74 57.6% Find

Project

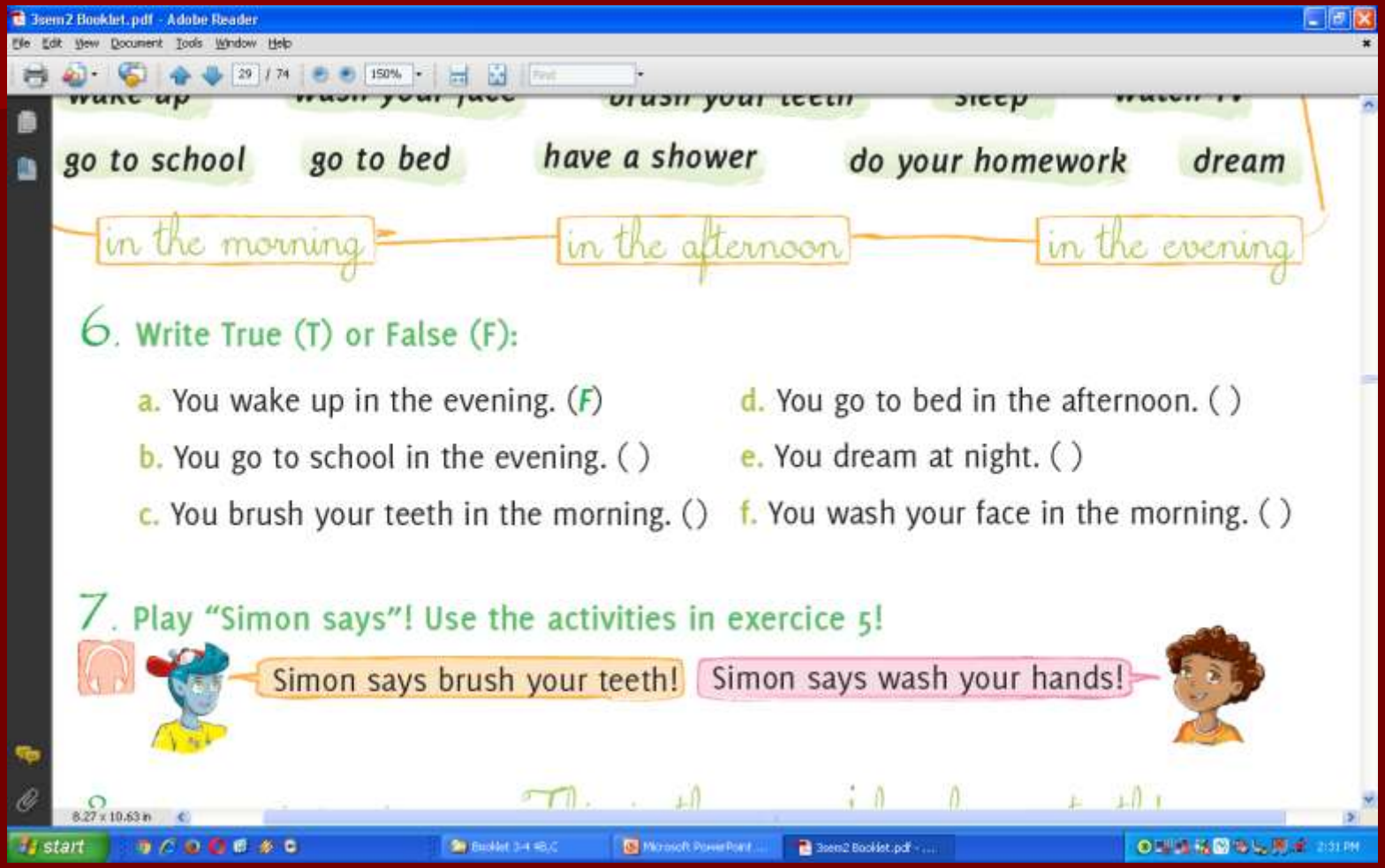
HOW TO PLAY! Roll the die. The player with the highest number starts the game. When your answer is wrong, the next player continues.

16. Finish!	15. The thief is ... the money.	14. Say the plural: • fox • watch • bus	13. What is Chewbook doing?
9. Name five farm animals.	10. Can bats fly?	11. Who is this?	12. Where are the geese?
8. Say the plural: • goose • woman • child	7. Where is Chewbook?	6. There are three ...	5. Name three activities that you can do in Hawaii.
1. Start	2. What is Jenny doing?	3. They are picking ...	4. He is ... a sandcastle.

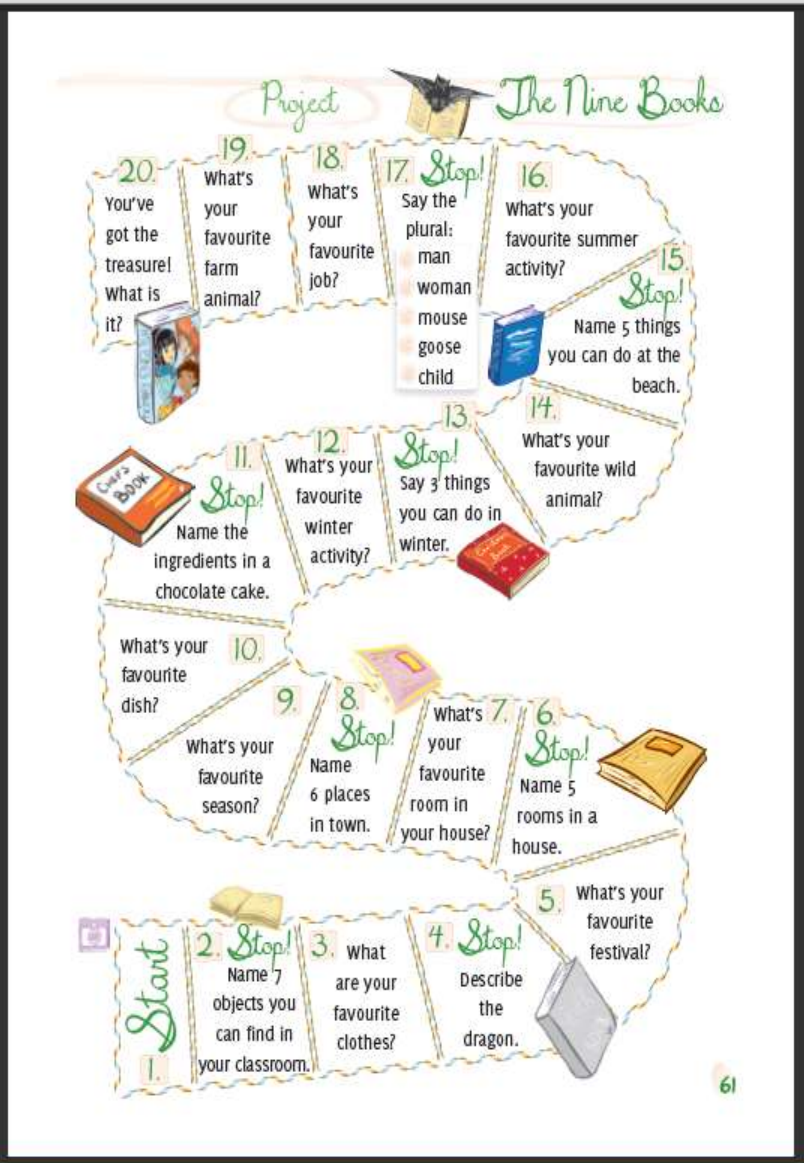
21

start Booklet 3-4 4B,C Microsoft PowerPoint ... 3sem2 Booklet.pdf - ... 2:30 PM

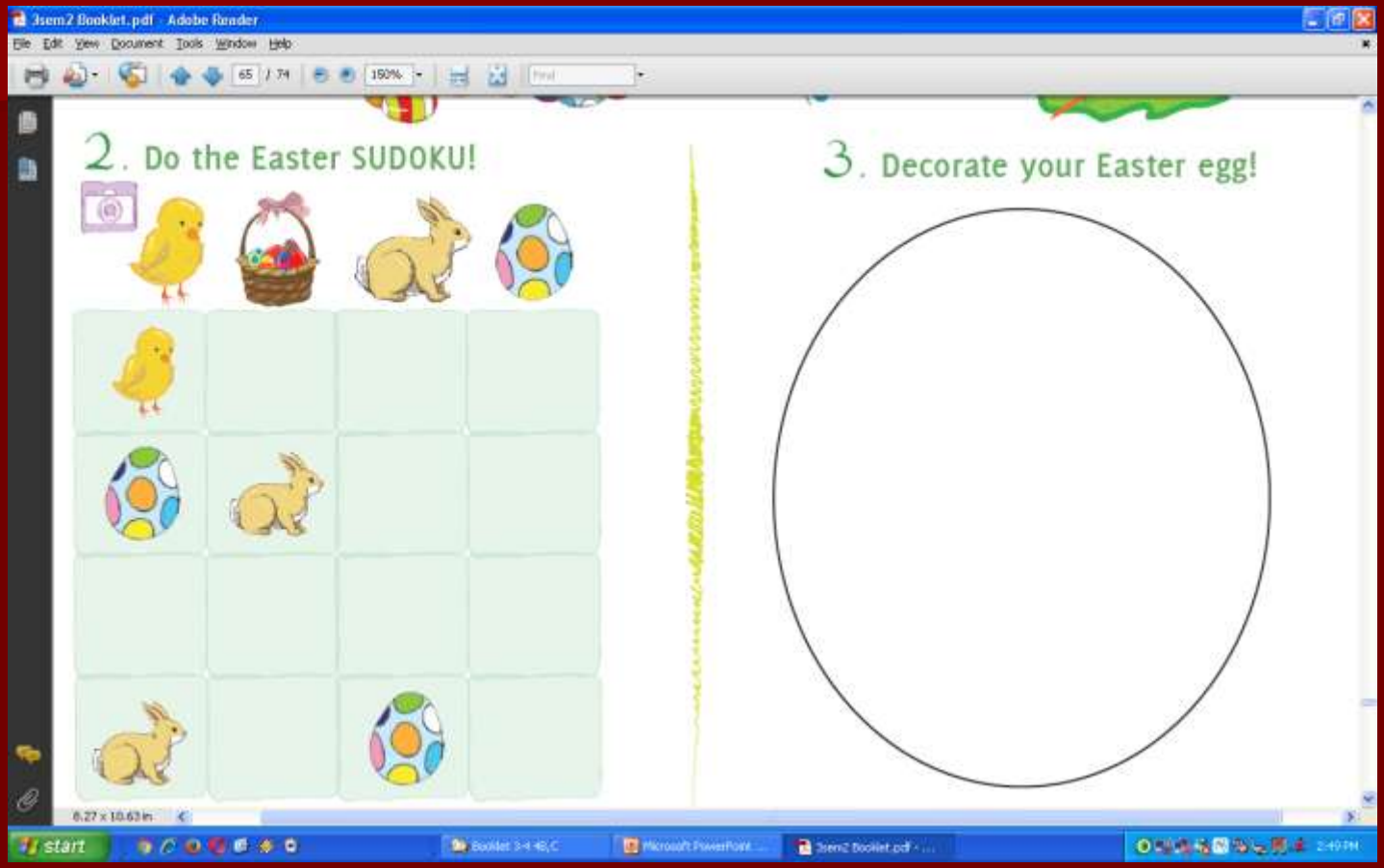
SIMON SAYS – p 27



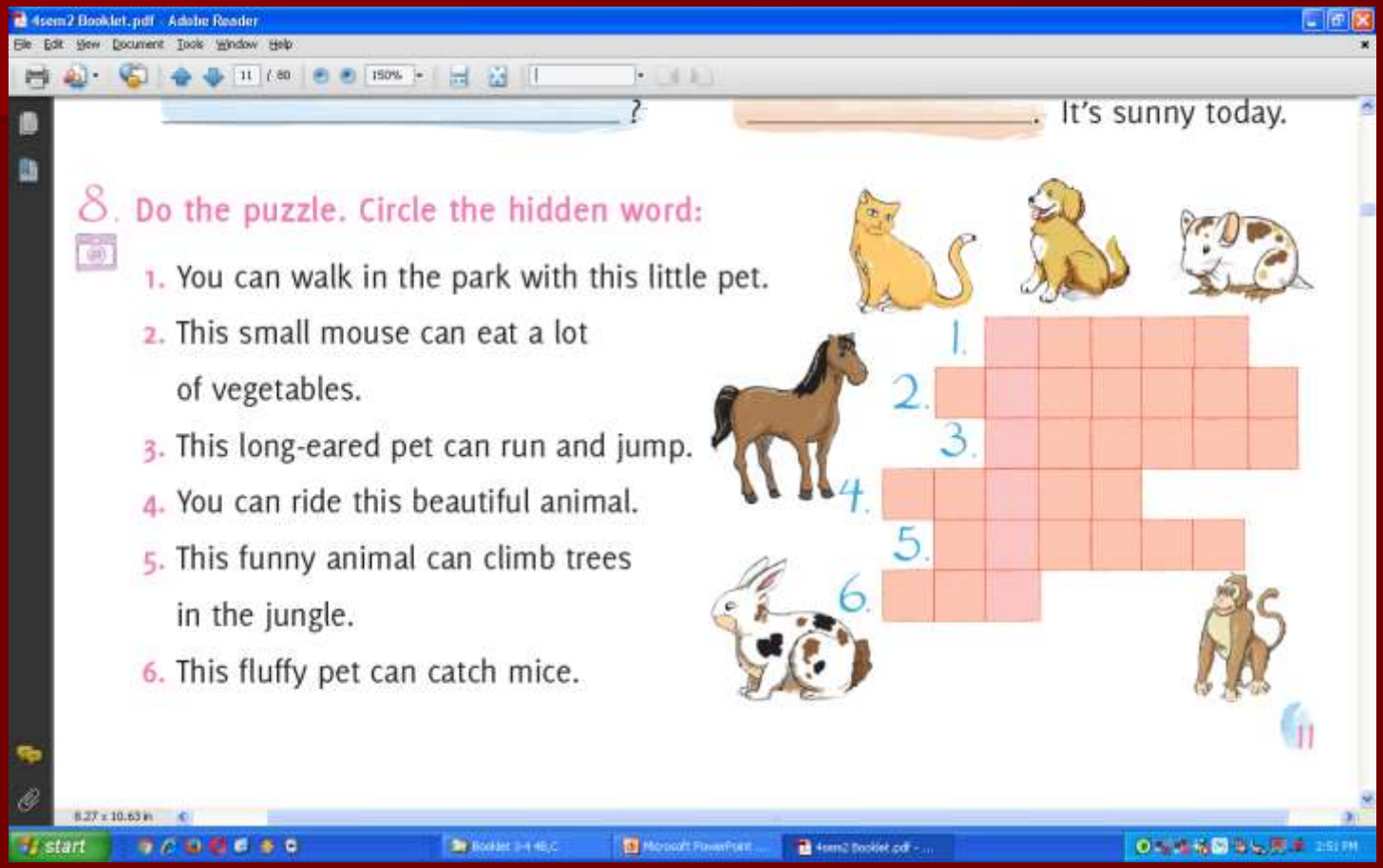
The NINE BOOKS game – p 61



EASTER SUDOKU – p 63



3)**Booklet 4.2** – PUZZLE – p 11



ROLL THE DIE game – p 31

4sem2 Booklet.pdf - Adobe Reader

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should / shouldn't

must / mustn't

1. Roll the die and play the game. Make sentences with:

start here 1

2 drink water

3 sleep in the classroom

4 eat fruit and vegetables

5 drink coffee

6 water the plants

7 You are ill. Go back to the start

8 use the phone at the theatre

9 do your homework

10 feed the animals at the zoo

11 walk your dog every day

12 draw on the wall

13 You have got a toothache. Go back to the start.

14 wear clean clothes

15 pick flowers in the park

16 listen to your teacher

17 go to bed late

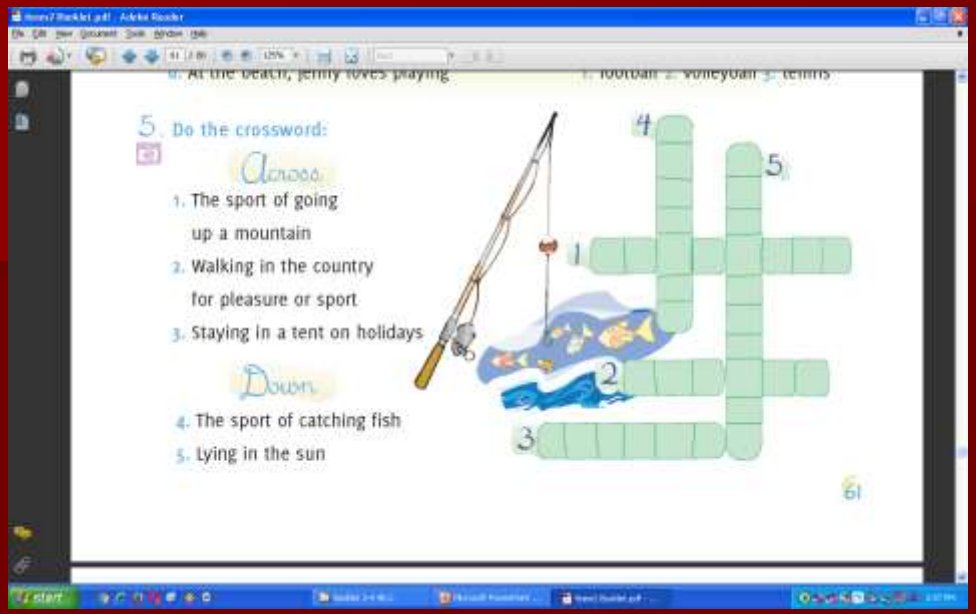
18 read a story every day

19 You have got a headache. Go back to the start.

finish 20

start | Booklet 3-4 4B,C | Microsoft PowerPoint ... | 4sem2 Booklet.pdf - ... | 2:56 PM

CROSSWORD – p 61, p 70



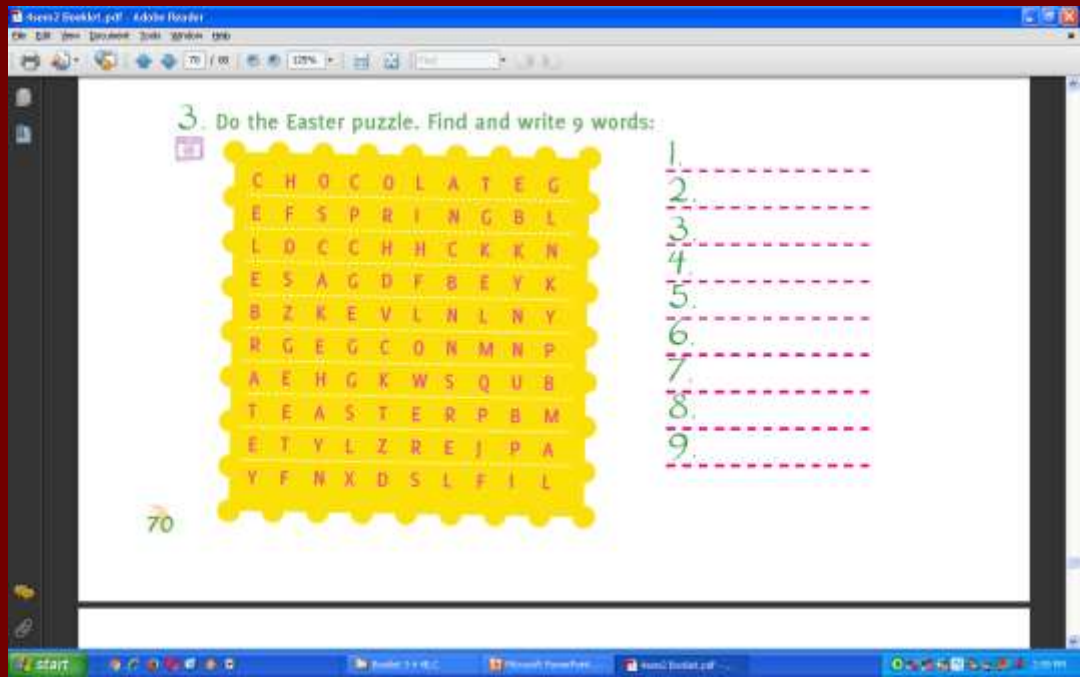
5. Do the crossword:

Across

1. The sport of going up a mountain
2. Walking in the country for pleasure or sport
3. Staying in a tent on holidays

Down

4. The sport of catching fish
5. Lying in the sun

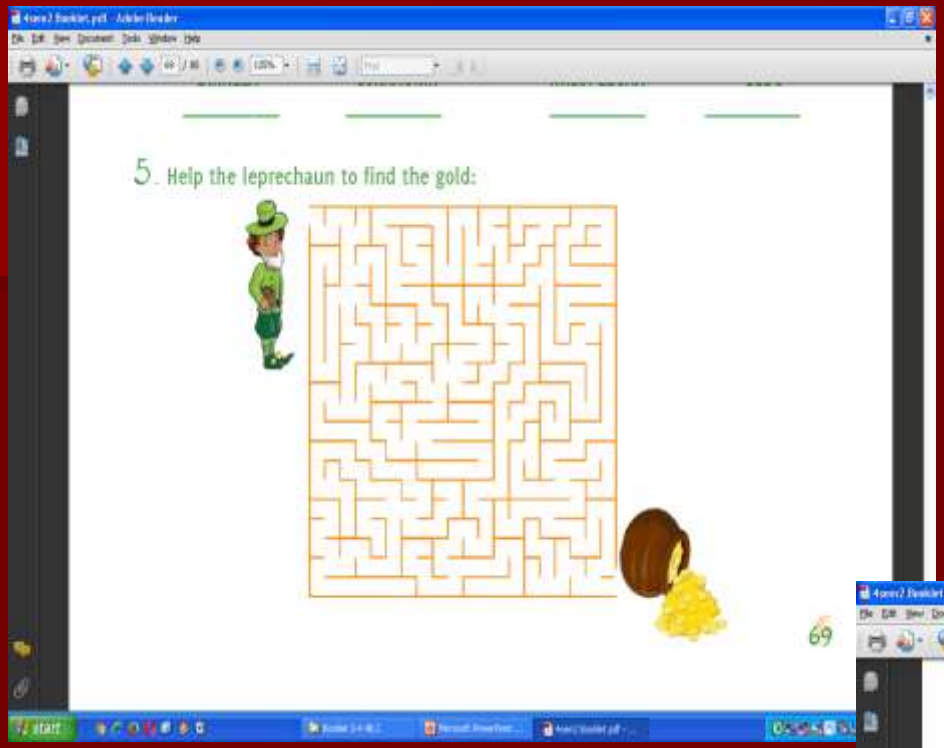


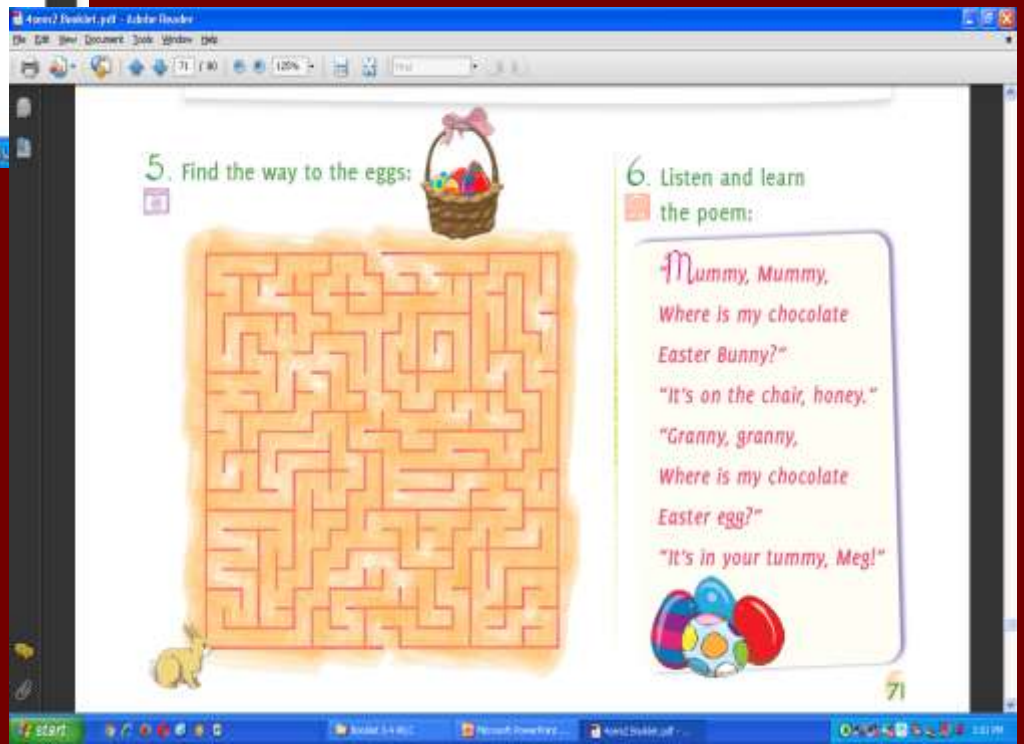
3. Do the Easter puzzle. Find and write 9 words:

C	H	O	C	O	L	A	T	E	G
E	F	S	P	R	I	N	G	B	L
L	D	C	C	H	H	C	K	K	N
E	S	A	G	D	F	B	E	Y	K
B	Z	K	E	V	L	N	L	N	Y
R	G	E	G	C	O	N	M	N	P
A	E	H	G	K	W	S	Q	U	B
T	E	A	S	T	E	R	P	B	M
E	T	Y	L	Z	R	E	J	P	A
Y	F	N	X	D	S	L	F	I	L

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____

MAZE - p 69, p 71


5. Help the leprechaun to find the gold:
69


5. Find the way to the eggs:
6. Listen and learn the poem:
Mummy, Mummy,
Where is my chocolate
Easter Bunny?"
"It's on the chair, honey."
"Granny, granny,
Where is my chocolate
Easter egg?"
"It's in your tummy, Meg!"
71

4)Next, there are the British Council game resources to be found at https://learnenglishkids.britishcouncil.org/fun-games, where teachers or students can choose the topic they want to play a game for in alphabetical order A-Z.

5)Another website for playing games online for free is https://www.gamestolearnenglish.com/, where anyone can choose from Vocabulary, Phrases, Spelling and Describer.

6)Sites with resources for games and other tools to be used online:

1.https://wordwall.net/ (toate disciplinele - creare de jocuri)
2.https://learningapps.org/createApp.php (toate disciplinele - creare de jocuri)
3.https://www.liveworksheets.com/ (toate disciplinele - creare de fise ce se pot rezolva online)
4.https://info.flipgrid.com/ (toate disciplinele - aplicatie pe care copiii pot inregistra video si audio ca
raspuns la temele lor, spre exemplu)
5.https://www.diffen.com/ (toate disciplinele - site pentru a compara diferite lucruri; raspunsurile sunt
foarte bine organizate, pe domenii si complete – se pot compara numere, aflandu-se totul despre ele)
6.https://www.mozaweb.com/ (toate disciplinele - prezentari interactive, aplicatii si unelte)
7.https://blabberize.com/ (toate disciplinele - iti permite sa faci pozele si fotografiile sa vorbeasca)
8.https://quizlet.com/ (toate disciplinele - crearea de fise cu informatii, teste audio si de scris - un instrument folosit mult pentru a sintetiza material)
9.https://www.purposegames.com/ (toate disciplinele - creare de jocuri online cu template predefinit, cu multe jocuri deja create)
10.https://imapuzzle.com/ (toate disciplinele - transforma pozele in puzzle)

11.https://quizizz.com/ (toate disciplinele - creare de quiz)
12.https://crosswordlabs.com/ (toate disciplinele - creare de rebus)
13.https://www.theqrcodegenerator.com/ (toate disciplinele - creare de cod QR ce poate fi scanat cu o aplicatie pe telefon)
14.https://www.proprofs.com/ (toate disciplinele - creare de quiz)
15.https://www.makebeliefscomix.com/ (toate disciplinele - Creare de comics / benzi desenate)
16.https://www.sutori.com/ (toate disciplinele - creare de prezentari)
17.https://www.socrative.com/ (toate disciplinele - creare de activitati si quiz)
18.http://www.triventy.com/ (toate disciplinele - creare de quiz)
19.https://www.quizalize.com/ (toate disciplinele - creare de quiz, genereaza rapoarte pentru quizzurile
rezolvate, functioneaza si pe telefon)
20.https://www.gynzy.com/en/ (toate disciplinele - mai multe instrumente si aplicatii)
21.https://kahoot.com/ (toate disciplinele - creare de jocuri online)
22.https://www.mindmaps.app/ (toate disciplinele – creare de harti mentale si scheme)
23.https://livresq.com/ro/ (toate disciplinele - creare de lectii online, interactive)
24.https://www.classtime.com/ (toate disciplinele - se poate folosi cu evaluare, se primeste instant feedbackul, rezolvarea)
25.https://goformative.com/ (toate disciplinele – se poate incarca un document pe care elevii pot lucra)

26.https://quizwhizzer.com/ (toate disciplinele - creare de quiz)
27.https://asq.ro/ (toate disciplinele - creare de quiz, lectii, resurse)
28.https://www.scholastic.com/teachers/studentactivities/#interactivewhiteboard activities (toate disciplinele - activitati pentru tabla smart)
29.https://jeopardylabs.com/ (toate disciplinele - creare de jocuri pe template)
30.http://www.crickweb.co.uk/ (toate disciplinele - jocuri pe discipline si pe clase)
31.https://infogram.com/ (toate disciplinele - creare de infografice)
32.https://www.mentimeter.com/ (toate disciplinele - creare de prezentari; voturi / sondaje (polls), quiz, word cloud; are instrument pentru vot)
33.https://coggle.it/ (toate disciplinele - creare de mindmap, flow chart, harti collaborative)
34.https://en.calameo.com/ (toate disciplinele - creare de publicatii online)
35.https://bubbl.us/ (toate disciplinele - creare de mind map)
36.https://voicethread.com/ (toate disciplinele - adaugare de voce prezentarilor)
37.https://knowt.io/ (toate disciplinele - creare de quiz)
38.https://testmoz.com/ (toate disciplinele - creare de quiz)
39.https://www.storyjumper.com/ (creare de carti - carti de povesti, dar si texte non-literare, creare de carti cu text si imagini)
40.https://www.bookemon.com/ (creare de carti online, cu template pentru diferite situatii)

41.https://www.mathlearningcenter.org/resources/apps (matematica - aplicatii pentru matematica care lucreaza independent - fractii, ceas, axa numerelor, cuburi, geoboard etc)
42.https://www.ictgames.com/ (matematica si engleza - jocuri de matematica si limba engleza)
43.https://mathigon.org/activities (matematica - aplicatii de matematica - de construit, de numarat, fractii, Origami de mate, Tangram etc)
44.https://www.topmarks.co.uk/ (matematica - jocuri de matematica)
45.https://www.kenkenpuzzle.com/play_now (matematica - jocuri online)
46.https://www.tablainmultirii.ro/ (matematica - pentru a exersa tabla inmultirii)
47.https://typatone.com/ (muzica - fiecarei litere ii corespunde o nota - se pot scrie cuvinte, se pot alege modalitati de redare)
48.https://musiclab.chromeexperiments.com/ (muzica - se pot experimenta vibratii, tonalitati, durate)
49.https://www.noteflight.com/ (muzica – pentru a scrie partituri la muzica)
50.https://www.mydso.com/dsokids (muzica - diferite instrumente si aplicatii pentru muzica)
51.https://tonematrix.audiotool.com/ (muzica)
52.https://flat.io/ (muzica - pentru a scrie partituri)
53.http://www.imuscica.eu/ (muzica - o combinatie de muzica, matematica si stiinte)
54.http://www.dariamusic.com/ (muzica - cum sa faci instrumente, cantece)
55.https://www.classicsforkids.com/games.html (muzica - activitati, jocuri)

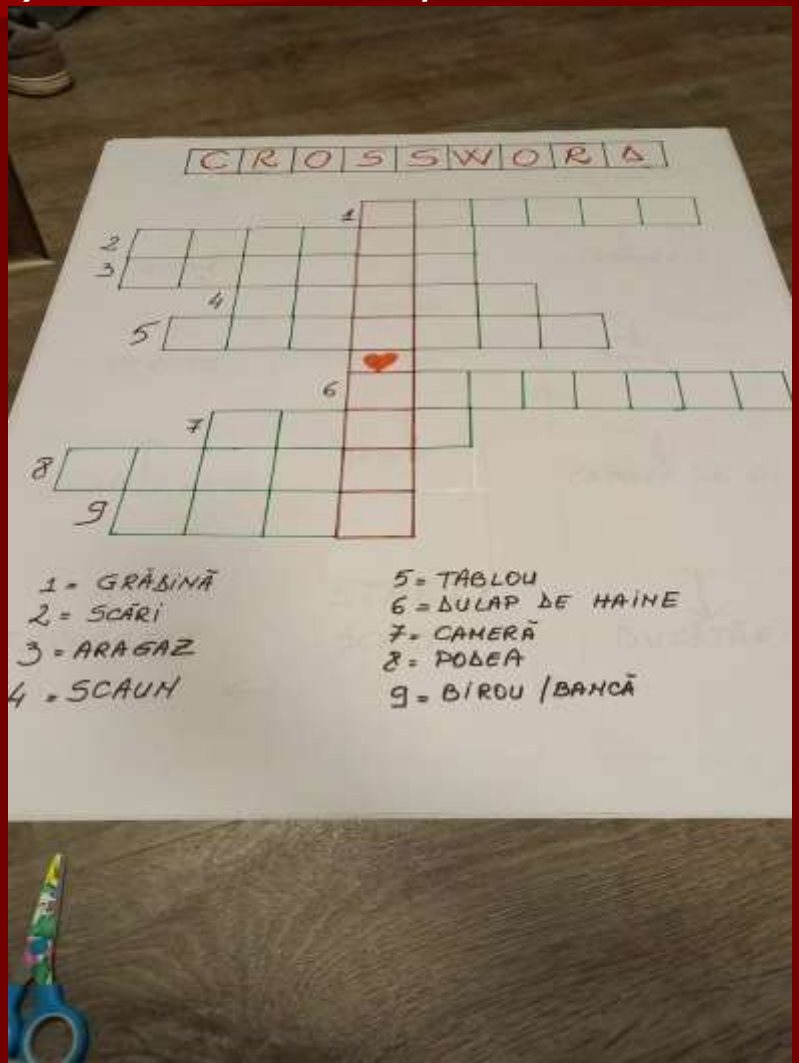
56.http://www.quivervision.com/ (desen - aplicatii de desen, realitate augumentata, pagini de colorat predefinite, se imprima, se coloreaza si cu o aplicatie instalata pe telefon desenele prin viata)
57.https://quickdraw.withgoogle.com/# (desen - se desenaza contra cronometru)
58.https://www.studyladder.com/resources/activity/fullscreen?id=19480 (desen - extensie - activitate de desen pe patratele)
59.https://maphub.net/ (geografie - creare de harti interactive)
60.https://histography.io/ (istorie - baza de date in imagini pentru evenimentele istorice)
61.https://openboard.ch/download.en.html (tabla virtuala cu diferite functii, trebuie instalata pe calculator)
62.Jamboard se gaseste in aplicatiile Google - tabla virtuala din Google suite, se foloseste online, are
diferite functii
63.https://idroo.com/ (tabla virtuala online ce poate fi partajata ca ceilalti sa deseneze)
64.https://awwapp.com/# (tabla virtuala cu diferite functii pentru desen si geometrie)
65.https://www.printablepaper.net/ (liniaturi si templates pentru jocuri, scris, desen)
66.https://www.onlinestopwatch.com/fullscreenstopwatch/ (cronometru)
67.https://bouncyballs.org/ (aplicatie pentru facut liniste)
68.https://www.powtoon.com/ (se pot crea animatii, prezentari)

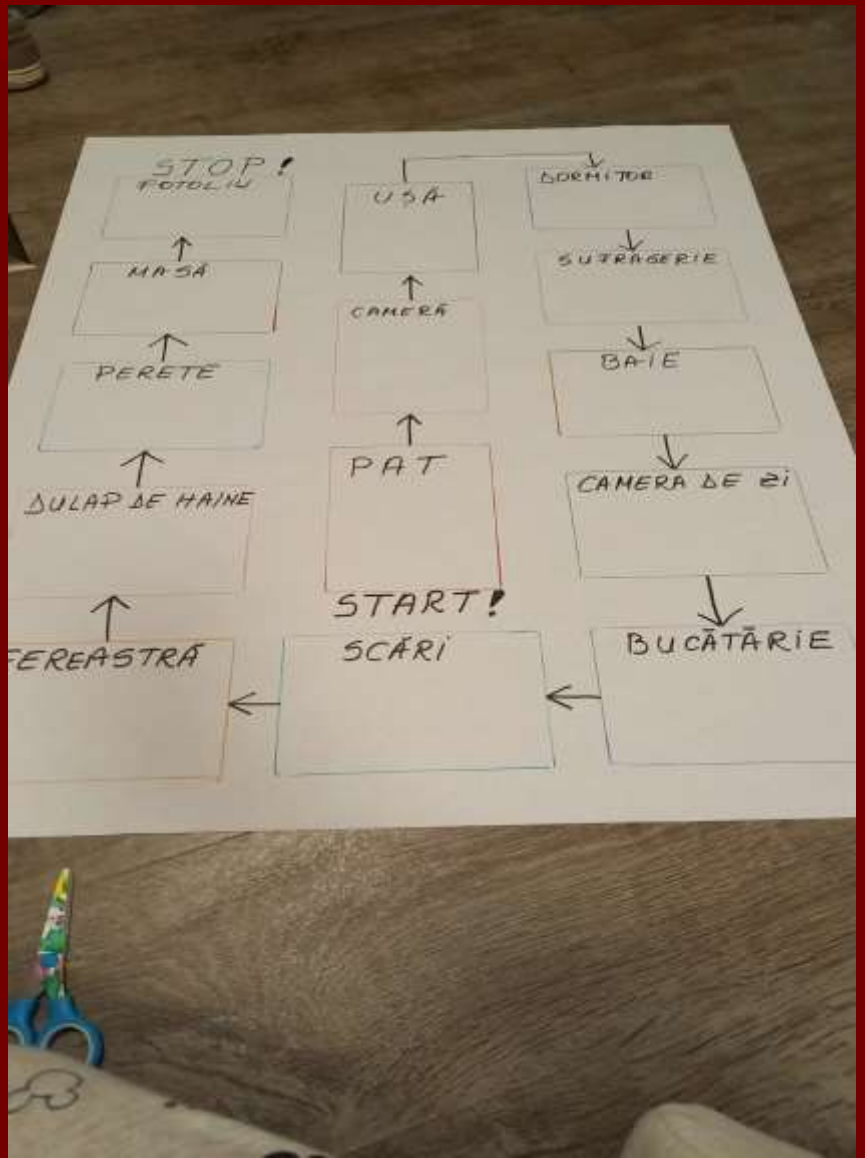
69.https://www.superteachertools.us/# (managementul clasei - instrumente pentru managementul clasei: zar
virtual; numaratoare, tragere le sorti, ceas; formare de grupuri; asezarea in banci)
70.https://www.classdojo.com/ (managementul clasei - aplicatie pe calculator si pe telefon pentru managementul clasei, cu tot felul de instrumente)
71.https://edpuzzle.com/ (managementul clasei – se poate vedea daca au urmarit elevii video, de cate ori, daca au inteles)
72.https://www.tricider.com/ (managementul clasei - instrument pentru votare)
73.https://www.ucl.ac.uk/learningdesigner/ (management profesor - proiectare didactica)
74.https://www.planbookedu.com/ (management profesor - proiectare didactica)
75.https://www.edustudio.fi/lessonapp (management profesor - proiectare didactica)
76.https://screencastomatic.com/ (editor video - inregistrare ecran, editare video, functia de partajare)
77.https://www.loom.com/ (inregistrare si editor video - inregistrare video ecran, partajare)
78.https://www.bandicam.com/ (inregistrare video - inregistrare video ecran si partajare)
79.https://piktochart.com/ (editor online - creare de prezentari, infografic, rapoarte, cu templates)
80.https://lwww.voki.com/ (editor online - creare de personaje cu voce, animate)
81.https://anchor.fm/ (creare podcast)
82.https://www.fotojet.com/ (design poze - pentru prelucrare poze, creare colaje)

83.https://www.canva.com/ (design - diferite templates si poze unde se pot crea documente, diplome; orare, postere)
84.https://crello.com/ (design - diferite templates si poze unde se pot crea documente, diplome; orare, postere)
85.https://clipchamp.com/en/ (editor video)
86.https://tool.animaker.com/ (creare video - pentru crearea de video explicative)
87.https://www.genial.ly/ (editor online - creare infografice, quiz, postere, prezentari video)
88.https://wand.education/ (limbi straine - programe de invatare limbi straine)
89.https://stupeflixstudio.en.softonic.com/webapps (editor video)
90.https://new.edmodo.com/home (crearea de clase virtuale)
91.https://animoto.com/ (creare si editare video)
92.https://www.kizoa.com/ (creare video)
93.https://www.renderforest.com/ (creare video, logo, animatii)
94.https://giphy.com/ (design - creare giphy)
95.https://www.screencastify.com/ (inregistrare video - extensie Chrome care permite inregistrarea de video, a ecranului, a ceea ce se face, ce se aude)
96.https://wakelet.com/ (organizator de idei; foto, links)
97.https://padlet.com/ (organizator, prezentare proiecte, colectie - se pot crea colectii cu poze, text si link - functioneaza ca un portofoliu)
98.https://popplet.com/ (organizator de idei - organizator pentru ideile de pe net)
99.https://www.pearltrees.com/ (creare de colectii - pentru crearea si organizarea colectiilor: poze, pagini web, email)

100.https://www.thinglink.com/ (editor online - augmenteaza poze; filme; tururi virtuale)
101.https://www.flipsnack.com/ (editor online - creare de publicatii online)
102.https://www.smore.com/ (editor si creare de newsletter)

7)Teacher's creativity





Thank you so much for your time!

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